

**2018 SCBOA Make-up
Basketball Rules & Mechanics Examination**

Use a #2 pencil to **COMPLETELY** fill in the correct answer.

To change your answer **ERASE COMPLETELY & CLEANLY** and mark again. Make no extra marks on the answer sheet; they may be picked up as incorrect answers.

Answers are either TRUE or FALSE = A or B (on the answer sheet)

Example: [] [B] [C] [D]

Follow the instruction and properly mark your answer sheet!

1. U1 determines that player A3 is exhibiting symptoms of a concussion and tells the head coach from Team A that A3 must be immediately removed from the game. RULING: Only the referee may make the determination of concussion symptoms
2. One of the duties of the game officials is to notify the head coach when his/her team is granted its final timeout.
3. A1 is fouled prior to the bonus, but erroneously A1 is awarded a one-and-one. The error is discovered after B1 has rebounded the miss on the second free throw. RULING: The successful free throw is cancelled with play continuing with a Team B throw-in.
4. Substitute A6 is beckoned into the game. As Team A is bringing the ball up in the court, the scorer notes A6 is not listed in the scorebook. RULING: The scorer should wait until the ball becomes dead and the clock stopped before informing the officials.
5. A1 is injured and the Team A head coach is beckoned and comes onto the court. After a few seconds, A1 appears OK. RULING: If the Team A coach wants A1 to remain in the game, he must be granted a time-out before the replacement interval for substitution begins.
6. A4 is wearing a black head band, a black compression sleeve, and black compression tights. Teammate A6 is wearing a white headband, a white compression sleeve, and white compression tights. RULING: Legal.
7. An airborne shooter is considered to be in the act of shooting.
8. The official mistakenly gives the ball to Team A for a throw-in after a held ball. After A4 secures the throw-in inbounds, the officials realize the mistake. RULING: The mistake cannot be corrected but Team B will receive the ball on the next alternating possession throw-in.
9. Continuous motion allows a player to complete the usual foot or body movement when fouled, including pivoting or stepping, during a try for goal.
10. Player control includes passing activity between teammates.
11. A1 is dribbling the ball near the division line when A5 and B5 are whistled for a double foul under Team A's basket. RULING: Play will be resumed at the point of interruption with Team A having a designated spot throw-in at the point closest to the double foul.
12. A1 is passing the ball to A2 in the team's frontcourt when B2 deflects the pass into the backcourt. As A2 and B2 are attempting to retrieve the loose ball, A2 pushes B2 and is called for a foul. RULING: Team B shoots a one-and-one if they are in the bonus since B2's deflection ended team control by Team A.

13. B1 is in front of A1 and guarding him in the post. A5 lobs a pass over A1 and B1. As A1 moves toward the basket to catch the pass, B3 moves into the path of A1. RULING: If contact occurs on the floor after A1 takes two steps, charge A1 with illegal contact.
14. A1 sets a stationary screen on B1 along the sideline. A1 has one foot on the sideline when B1 is impeded, making contact with A1's torso. RULING: Blocking foul on A1.
15. A1's designated spot throw-in is caught by A2. A2 immediately passes the ball back to A1 who jumps from his out-of-bounds position, lands with one foot inbounds, catches the ball, and then passes the ball to A3. RULING: Legal play by A1.
16. There are three-tenths (0.3) of a second left in the game with Team A trailing by one point. Team A has a throw-in near their basket. A1 throws the ball to A5 who catches the ball and shoots. A5 is fouled by B3 prior to the horn sounding. The ball goes through the basket. RULING: Cancel the basket and ignore the foul by B3 unless flagrant or intentional since A5 is not considered in the act of shooting with three-tenths (0.3) of a second or less remaining.
17. The score is tied at the end of regulation. The Team B head coach receives a technical foul as both teams are going to their bench. RULING: Team A will shoot two free throws for the technical foul. If Team A makes one of the free throws, the game is over.
18. Player A1 is attempting two free throws with the score tied and no time left in regulation. Team B calls a time out to "ice" A1. After the time out, A1 misses the first free throw. The Team A coach requests a time out to relax A1. RULING: The time-out should be denied since this is considered a successive time out.
19. A player's verbal request for a time-out should not be granted unless the ball is dead, in control of a player on his/her team, or at the disposal of a player on his/her team.
20. A1 attempts a shot and the ball bounces off of the ring and momentarily rests on top of the rectangular backboard. It then comes down and enters the basket. RULING: Disallow basket. Ball became dead when it was on the top of the backboard.
21. Following a time-out, Team B returns to the court but Team A remains in their huddle. The official places the ball at the disposal of Team B for a throw-in and starts a 5-second count while Team A remains in their huddle. Team B inbounds the ball and scores an uncontested layup. RULING: Proper procedure.
22. Both free throws awarded for a single technical foul must be attempted by the same player.
23. A1 is attempting a free throw. No players on Team A are occupying the free throw spaces. Prior to the ball being at the disposal of A1, B3 and B4 slide down to occupy the second marked lane space next to B1 and B2. RULING: Legal.
24. The ball is considered out of bounds when a live ball touches an official who has one foot on the sideline
25. A1 is dribbling down the court and picks up her dribble to pass the ball to a teammate. A1 fumbles the ball and takes two steps before regaining control and releasing the ball on a pass to A3. RULING: Traveling violation on A1.
26. Jumper A1 legally taps the jump ball. It hits off of non-jumper B2's head back to A1 who then catches the ball in the air. RULING: Violation on A1 for catching a jump ball.
27. B1 has the ball behind the three-point arc and passes the ball to B5 for a potential "alley-oop" dunk. The ball passes through the goal directly without touching B5. RULING: Score two points for Team B since the throw was not considered a try.

28. In the second quarter, U1 issues a warning to Team B due to an assistant coach questioning officials' calls. In the third quarter, the Team B head coach argues a traveling call. RULING: The official may issue a warning to the head coach since the first warning was for the assistant coach.
29. A1 dives for a loose ball. He secures the ball while on the floor and slides three feet. RULING: Traveling on A1.
30. A1 jumps from inbounds to retrieve an errant pass near a boundary line. A1 catches the ball while in the air and tosses it back to the court. A1 then lands out of bounds, returns to the court inbounds, picks up the ball, and then begins a dribble. RULING: Legal play.
31. A1 throws a pass from the backcourt near the division line to A2. A2 catches the ball while straddling the division line, fumbles the ball into the frontcourt and recovers the ball with one foot still in the backcourt. RULING: Backcourt violation by A2.
32. A1 who is dribbling the ball in the backcourt, passes the ball to A2 who jumps from the backcourt, catches the pass while airborne, and lands with right foot in the frontcourt followed by the left foot in the backcourt. RULING: Violation on A2.
33. Restrictions of players not in marked lane spaces apply until the ball touches the ring or the free throw ends.
34. A2 is running after a loose ball and accidentally kicks the ball to A4 when reaching down to retrieve the ball. RULING: Kicking violation on A2.
35. A1 has a designated spot throw-in on the end line. A1 throws the ball off the side of the backboard and then recovers the ball inbounds. RULING: Legal play.
36. A1 is holding the ball near the top of the key. A3 and B4 are in the post jockeying for position. A3 throws B4 to the floor. RULING: Intentional personal foul on A3 due to excessive contact while the ball is live.
37. A1 is on a fast break and is intentionally fouled by B2. The try is successful. RULING: Count the goal. Award A1 two free throws and give Team A the ball for a designated spot throw-in at the division line across from the table.
38. Contact away from the ball designed to stop the clock shall be ruled intentional
39. A4 drives to the basket and collides with B2 after releasing the ball on a try. One official calls a blocking foul on B2 while the other official calls a charging foul on A4. The try was successful. The possession arrow points to Team B's basket. RULING: The two fouls result in a double personal foul on A4 and B2. Play should be continued with a designated spot throw-in by Team B at the spot closest to the foul.
40. A1 runs over B1 and is called for a player control foul. Both players "chest up" and exchange words. The official calls a double technical foul. RULING: No free throws are shot and the ball is awarded to the team entitled to the alternating possession arrow.
41. B1 is guarding dribbler A1. B1 has one hand continually on A1, but is not restricting her movement. RULING: Common foul on B1.
42. A1 has the ball for a throw-in. The throw-in pass deflects off of A2. As A2 and B2 are attempting to retrieve the loose ball, A2 pushes B2 and is called for a foul. This is Team A's 7th team foul. RULING: Team B is awarded a bonus free-throw situation.
43. A4 is charged with a personal foul. Team A requests and is granted a time-out. During this time-out, A4 "flips off" one of the officials. RULING: A4 is issued a technical foul which is also indirectly charged to the Team A head coach.

44. A1 and B1 tie up the ball and a held ball is ruled. Team A has the possession arrow and is awarded the ball for a throw-in. During A3's throw-in, B2 reaches through the boundary plane and slaps the ball. RULING: A3 will shoot two free throws and Team A will inbound the ball at the division line opposite the table. Team A maintains the possession arrow.
45. An official must give the head coach a warning prior to calling a direct technical foul on him/her for excessive arguing of a call.
46. Three substitutes from Team B leave their bench and come onto the court when a fight appears to break out. RULING: Only one team foul is added to Team B's foul total for the half since the Team B players did not participate.
47. Penalties for fouls are administered in the order in which they occur.
48. For throw-ins in the frontcourt, the Lead official shall always be positioned between the thrower and the sideline.
49. Officials must conduct themselves in a professional manner at all times.
50. On a throw-in the ball is thrown from team A's end line in frontcourt towards the division line. A1 deflects the ball into the backcourt. A2 is the first to touch the ball in back court. RULING: Backcourt Violation.