

# 2024 SCBOA Ratings Exam

**Your first and last name and District Number must be on your answer sheet.**

**Use a No. 2 pencil ONLY**

**To change your answer, erase completely and cleanly.**

**Answers are all either TRUE or FALSE.**

**A= True    B= False**

1. A1 is driving to the basket against B2. During the drive, B2 falls to the playing court without contact in an attempt to fool the trail official into thinking A1 has committed a player-control foul. A1 dribbles past B2 and converts a successful layup. No warnings for faking being fouled have been issued against Team B to this point. **Ruling:** The trail official does not blow a whistle once B2 falls to the floor but gives the signal for flopping. Once A1 scored the goal and the ball becomes dead, the trail official will blow the whistle, stop the clock, signal flopping again and issue a team warning for faking being fouled, reporting it to the head coach and ensuring it is recorded in the scorebook.
2. A1 catches an outlet pass near the sideline nearest Team A's bench and is falling out of bounds when Team A's coach lightly pushes A1 back towards the court. **Ruling:** Play continues as A1 never stepped on or over the sideline.
3. While chasing down a loose ball, A1 and B2 collide, and the ball rolls out of bounds. A1 begins clutching her knee, at which point the officials beckon team A's coach onto the playing court, but the coach does not enter. **Ruling:** A1 must leave the game unless team A's coach requests a timeout to allow A1 to remain in the game.
4. A1, while airborne, catches the ball and lands on his left foot first, then his right foot hits the floor. He can dribble, pass, shoot or use his left foot as a pivot foot.
5. A1 has possession of the ball. B1 knocks the ball away and out of bounds. Official rules Team A's Ball. The official inadvertently gives the ball to B1 to throw-in. B1 throws it in to B2 who drives to the lane and shoots. Basket is good. **Ruling:** Officials realize their mistake and wipe off the basket and gives Team A the ball back at the original throw-in spot.
6. A1's try attempt is in the basket but has not cleared the bottom of the net when A2, anticipating the try being missed, jumps and contacts the net. **Ruling:** If in the officials' judgment the contact with the net has not had an effect on the ball, the touching is ignored.
7. Team A and Team B are tied at the conclusion of the 4th quarter. Team A has 3 team fouls and Team B has 5 team fouls. At the beginning of overtime, the team fouls are reset to zero.
8. A1 dribbles through the lane and B3 has established legal guarding position. As A1 attempts a shot, she makes contact with the torso of B3. **Ruling:** B3 is called for the blocking foul.
9. A player can dribble, fumble, dribble the ball, but cannot fumble, dribble, fumble the ball.

10. Team A starts the game with 7 players. During the 2nd quarter, A3 sprains her ankle and can't continue in the contest. During the beginning of the 4th quarter, A2 and A4 foul out. **Ruling:** Team A continues the contest and doesn't have to forfeit the rest of the game due to not having 5 players on the floor.
11. A closely guarded count has begun on A1, guarded by B1. B2 comes to double team A1 and after three seconds, B1 drops off to stop a possible pass. **Ruling:** The closely guarded count continues.
12. A1 goes up for the shot, but B1 has his hands on the ball. This prevents the release of the ball. **Ruling:** The official immediately calls a held ball.
13. At the five-minute mark before the scheduled start of the game, A4 is observed attempting to dunk. **Ruling:** Team A is issued a team technical foul. The technical foul is added to team A's team foul count. The game will begin with two free throws awarded to any team B player or substitute, followed by a throw-in for team B at the division line opposite the scorer's table. Team A's head coach retains the privilege of using the coaching box.
14. A2 shoots a three-point shot and the ball becomes lodged between the basket and backboard. **Ruling:** The alternating possession arrow favors Team B and B1 throws the ball in from the designated throw-in spot closest to the shooter.
15. B1 commits a team control foul against A1. This is the Team B's fifth foul. **Ruling:** A1 goes to the free throw line to shoot two free throws.
16. Hard hair adornments such as beads and barrettes securely fastened to the head are not allowed due to the injury risk they pose to all players on the court.
17. A3 drives to the basket and ends the dribble. As A3 takes one step to jump, A3 is fouled. A3 continues the motion and lays the ball up on the backboard where it goes through the basket. **Ruling:** The official cancels the goal and awards Team A the ball at one of the two designated out-of-bounds spots on the endline.
18. A1 is dribbling in the frontcourt and B1 places an extended arm bar on the dribbler. **Ruling:** A personal foul is called on B1.
19. A5 catches the ball on a rebound, turns, and intentionally swings her elbow contacting B5 above the shoulders before making the outlet pass. **Ruling:** Play continues with no foul being called on A5.
20. A5 is on offense and is posting up in the lane. To avoid the 3 second lane violation, A5 steps out of bounds and steps back inbounds. **Ruling:** The official calls a violation on A5.
21. A1 jumps from behind the three-point line but doesn't release the ball on a three-point try until she is in front of the three-point line while airborne. The ball goes into the basket. **Ruling:** The goal counts as two points.

22. The jurisdiction of the official ends when the final score has been approved and all officials leave the playing area.
23. The two jumpers are facing their baskets correctly for the jump ball. After gaining control of the ball after the jump ball, A1 dribbles the ball in the wrong direction and scores in Team B's basket. **Ruling:** The basket counts as two points for Team B.
24. A1 is dribbling the ball down the court and dribbles the ball above her head while her hand stays on the top side of the ball. **Ruling:** A1 is called for palming the ball.
25. Both teams are in the bonus. During a throw-in by A1, A5 pushes off B5 to get open and a common foul is ruled. **Ruling:** The officials will award B5 bonus free throws.
26. A1 is called for a player-control foul near Team A's basket. A1 does not immediately give the ball to the closest official and instead carries the ball to the division line and drops it. This is Team A's second offense. **Ruling:** The official issues a team technical.
27. An airborne shooter is a player who has tapped the ball and has not returned to the floor.
28. The official scorebook shows A1 with three fouls, while the nonofficial scorer's scorebook, seated at the scorer's table, has A1 with two fouls. During a time-out, the nonofficial scorer compares the nonofficial book with the official book and rectifies the discrepancy. **Ruling:** Correct procedure
29. In the second quarter, the officials notice A1 has blood on the jersey. **Ruling:** The officials should stop play and notify Team A's head coach there is an issue with blood on A1. When the player reaches the bench, the official timer should start a 20-second clock, with a first horn sounding with 15 seconds remaining and a second horn at the end of the 20-second interval. At that point, if the blood has not been adequately covered or cleaned, Team A's head coach may request a timeout to further address the issue or substitute another team member for A1.
30. While in the frontcourt, A1 passes the ball to A4 who misses it. The ball hits off of B4 and goes out-of-bounds. **Ruling:** Team A throws the ball in at one of the four designated spots closest to where the ball goes out-of-bounds.
31. A1 is dribbling from the backcourt to the frontcourt. A1 has both feet in the front court while still dribbling the ball in the backcourt. **Ruling:** The 10 second count stops.
32. Team B scores to trail Team A 50-49 with three seconds left in the game. To stop the clock so that a full court press can be set up, as Team A begins the throw-in, B4 reaches across the throw-in plane. **Ruling:** The official ignores the throw-in plane violation by B4 and does not call a warning for delay.

33. A1 catches a pass from teammate and turns to face the basket. As defender B2 approaches, A1 bobs the head in an attempt to fool the trail official into thinking B2 has committed illegal contact against the ballhandler. Team A has previously been issued a team warning for faking being fouled. **Ruling:** The trail official will blow the whistle to stop play and issue a team technical foul to Team A. The foul will be added to Team A's team foul count but not to A1's five fouls toward disqualification. Any player or substitute of Team B will be awarded two free throws with the lane cleared and play will resume with a Team B throw-in at the division line opposite the scorer's table.
34. A5 dunks the ball and hangs on the rim until B5 moves out of the way to prevent his injury. **Ruling:** A5 is charged with a technical foul for hanging on the rim.
35. After the end of the third quarter while A1 and B1 are walking to their benches, each attempt to kick the other. Both attempts miss. **Ruling:** Both players receive flagrant technical fouls and are disqualified from the contest. Each head coach receives an indirect technical foul. To start the fourth quarter, play is resumed with a throw-in from the division line opposite the table using the alternating possession procedure.
36. B1 shoots a lay-up. In his try to block the shot, A5 intentionally slaps the backboard causing the backboard to vibrate as the ball hits the backboard and misses the basket. **Ruling:** The official charges Team A with a technical foul.
37. During a throw-in, the ball becomes live when it is at the disposal of the thrower.
38. At the 10-minute mark prior to the scheduled starting time, team A has not supplied the name and number of each team member to the official scorer, and the officials rule an administrative technical foul. At the five-minute mark, B1 is observed making a dunk and team B is issued a team technical foul. **Ruling:** Both team A and team B will begin the game with one foul in their respective team foul counts. However, no free throws are awarded as the two pregame technical fouls offset, and the game will begin with a jump ball. Neither team's head coach loses the privilege of using the coaching box.
39. On Team A, as a part of the uniform, A1 is wearing black shorts and A2 is wearing black pants. **Ruling:** Illegal
40. B1 is dribbling the ball down the court. B1 pushes A1 in the stomach to get by and continues dribbling. **Ruling:** A player control foul is given to B1.
41. A3 is in the frontcourt and passes the ball to A1. A1 misses the ball and the ball goes into the backcourt where A1 recovers the ball near the division line. A backcourt violation is called. **Ruling:** The official awards the ball to Team B at the spot closest to the violation.
42. Team A members are wearing white jerseys with an image of their school mascot above their uniform number in place of school identifying lettering. **Ruling:** Legal

43. A1 jumps for a rebound, grabs the ball, and lands on two feet simultaneously. She takes a step before passing the ball to A2. **Ruling:** A1 is called for a travel.
44. A dribbler must avoid contact with a defender who has obtained a legal guarding position in the dribbler's path by changing direction or ending the dribble.
45. A1 is wearing a microphone on his jersey during the game for social media purposes. **Ruling:** Illegal
46. A2 is inbounding the ball in the frontcourt. He throws the ball towards his basket. The ball hits the ring, then bounces up outside the cylinder. Airborne A4 dunks the ball into the basket. **Ruling:** Illegal
47. A1 receives a delay warning for interfering with the ball after a basket is scored. When A3 violates the throw-in plane, a team technical foul is issued. Then A5 fails to pass the ball to the nearer official after a change in possession. **Ruling:** Team A receives another team technical foul.
48. A4 receives a pass in the low post with his back to the basket. B4 places an extended arm bar on A4's back. The arm bar does not affect A4's ability to move and play. **Ruling:** This is an illegal play.
49. There is player control during an interrupted dribble.
50. The signal used for a backcourt violation is the same signal used for a violation once the player is first to touch the ball after returning to the playing court.